SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY (AUTONOMOUS), PUTTUR



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QUESTION BANK (DESCRIPTIVE)

Subject with Code: Microprocessors and Microcontrollers (23EC0414)

Course & Branch: B.Tech –ECE, CSE, CCC Year & Semester: III - B.Tech. & I-Semester

Regulation: R23

UNIT I 8086 ARCHITECTURE PART-A (2 MARKS)

1	a)	Define microprocessor.	[L1][CO1][2M]
	b) If a DS register holds the address of 1000H and data reference contains an address of 0031H, find the physical address?		[L3][CO1][2M]
	c)	What is the function of ALE signal in 8086?	[L1][CO1][2M]
	d)	Define an interrupt vector and interrupt vector table.	[L1][CO1][2M]
	e)	Describe the function of Stack Pointer in 8086.	[L1][CO1][2M]

2	a)	List the main features of 8086 microprocessor.	[L1][CO1][5M]			
	b)	Describe about the 8086-microprocessor family.	[L1][CO1][5M]			
3		[L1][CO1][10M]				
		function of each and every pin. Explain in detail about the signals used in minimum mode of operation.				
4	a)	[L2][CO1][5M]				
	b)	[L1][CO2][5M]				
5	a)	Draw the internal architecture of 8086 microprocessor.	[L1][CO1][5M]			
	b)	[L2][CO1][5M]				
6	a)	List and explain the general-purpose registers of 8086 microprocessor.	[L1][CO1][5M]			
	b)	Draw the flag register of the 8086 microprocessor and explain about each flag in detail.	[L1][CO1][5M]			
7	a)	Discuss about the Bus Interface Unit of 8086 microprocessor.	[L2][CO1][5M]			
	b)	Discuss about the importance of memory segmentation in 8086	[L2][CO1][5M]			
	,	microprocessors.				
8	a)	Explain about the following:	[L1][CO1][5M]			
		i) Pointer and Index Registers ii) Segment Registers iii) Instruction				
		byte Queue				
	b)	Define an Interrupt. Explain the series of actions that an 8086	[L1][CO1][5M]			
		microprocessor does in response to an when an interrupt.				
9		Define the following terms.	[L1][CO1][10M]			
		i) Segment Base ii) Instruction Pointer iii) Pipeliningiv) Instruction decoder v) Accumulator				
10		a) Explain about maximum mode read cycle with suitable timing diagrams. [L2][CO1][5M]				
	b)	Explain about minimum mode write cycle with suitable timing diagrams.	[L2][CO1][5M]			
11	a)	Explain about maximum mode write cycle with suitable timing	[L2][CO1][5M]			
		diagrams.				
	b)	Explain about minimum mode read cycle with suitable timing diagrams.	[L2][CO1][5M]			

UNIT II

8086 PROGRAMMING

PART-A (2 MARKS)

1	a)	List the program developing steps in 8086?	[L1][CO3][2M]
	b)	Give the instruction format used by 8086 microprocessor.	[L2][CO3][2M]
	c)	Write a simple 8-bit addition program using general purpose register.	[L3][CO3][2M]
	d)	What is the difference between SAR and SHR instructions?	[L1][CO3][2M]
	e)	What are the assembly language program development tools?	[L1][CO3][2M]

		PART-B (10 MARKS)	
2	a)	Draw the flowchart symbols used to represent 8086 programming.	[L1][CO3][5M]
	b)	What is an instruction? List various types of instructions in 8086.	[L1][CO3][5M]
3		What are data copy instructions? Explain any five data copy instructions with	[L1][CO3][10M]
		examples.	
4		Discuss about the following instructions with examples.	[L2][CO3][10M]
		(i) ADD	
		(ii) SBB	
		(iii) DEC	
		(iv) MUL	
		(v) NEG	
5	a)	Discuss about the following instructions with examples.	[L2][CO3][5M]
		(i) AND	
		(ii) OR	
		(iii) XOR	
	b)	What is the difference between unconditional and conditional branch	[L1][CO3][5M]
		instructions? Explain with examples.	
6	a)	Discuss about string manipulation instructions.	[L2][CO3][5M]
	b)	Explain any five flag manipulation instructions.	[L2][CO3][5M]
7	a)	Discuss about Processor control instructions of 8086.	[L2][CO3][5M]
	b)	List Various conditional branch instructions with its descriptions.	[L1][CO3][5M]
8		Define addressing modes? Explain various addressing modes of 8086 in	[L1][CO3][10M]
		detail.	
9	a)	Describe about assembler directives.	[L1][CO3][5M]
	b)	Discuss about the following assembler directives.	[L2][CO3][5M]
		(i) DB	
		(ii) DW	
		(iii) DQ	
		(iv) DT	
10		(v) ASSUME	
10	a)	Write an assembly language program to add and subtract two 16-bit numbers.	[L3][CO3][5M]
	b)	Write an assembly language program to multiply two signed numbers using	[L3][CO3][5M]
		general purpose registers and explain by default where the result stores.	
11	a)	Write an assembly language program to find factorial of a given number.	[L3][CO3][5M]
	b)	Write an assembly language program to find sum of the numbers 10H, 22H,	[L3][CO3][5M]
		3BH, 46H, and 7FH.	

UNIT-III 8086 INTERFACING

PART-A (2 MARKS)

1	a)	Define a RAM and ROM.	[L1][CO4][2M]
	b)	What is switch debouncing?	[L1][CO4][2M]
	c)	Mention any two features of Intel 8251.	[L1][CO4][2M]
	d)	Expand DMA and state its purpose.	[L1][CO4][2M]
	e)	List the applications of a stepper motor.	[L1][CO4][2M]

		PART-B (10 MARKS)						
2		Illustrate the interfacing of RAM and ROM with 8086 microprocessors	[L3][CO4][10M]					
		with a neat diagram and address decoding.						
3	a)	List the features of Intel 8255 PPI. [L1][CO4][4M]						
	b)	Discuss the architecture and operating modes of Intel 8255 [L2][CO4][6M]						
		Programmable Peripheral Interface.						
4	a)	Explain about the interfacing of switches with 8086 microprocessors.	[L2][CO4][5M]					
	b)	Differentiate between common cathode and common anode seven- segment displays.	[L4][CO4][5M]					
5		Explain the working principle of a seven-segment display. Show how to	[L2][CO4][10M]					
		interface it with 8086 through 8255.	[][][]					
6		Explain the applications of Software and Hardware interrupts in 8086	[L2][CO4][10M]					
		microprocessor.						
7		With suitable diagram, explain the interfacing of Intel 8251 USART with [L2][CO4][10M]						
		8086 microprocessors. Explain how synchronous and asynchronous						
		modes are implemented.						
8	a)	Explain the working of Intel 8237a DMA controller and its interfacing with 8086 microprocessors. [L2][CO4][6M]						
-	b)	State four features of Intel 8237a DMA controller [L1][CO4][4M]						
9		Write an 8086-assembly language program to control the rotation of a	[L1][CO4][10M]					
		stepper motor using 8255. Show the interfacing diagram and sequence of						
		excitation.						
10	a)	Discuss the interfacing techniques for Analog-to-Digital Converters with [L2][CO4][5]						
		8086 microprocessors.						
	b)	With suitable diagram explain the interfacing of Digital-to-Analog [L2][CO4][5M]						
		converter with 8086 microprocessors.						
11		Why is Intel 8259 Programmable Interrupt Controller needed in 8086	[L4][CO4][10M]					
		systems? Explain its operation and priority modes						

UNIT – IV

MICROCONTROLLER

PART-A (2 MARKS)

1	a)	List the features of 8051 microcontroller.	[L1][CO2][2M]
	b)	[L1][CO2][2M]	
	c) Discuss about Data Pointer.		[L2][CO2][2M]
	d)	Explain about the function of a program counter.	[L2][CO2][2M]
	e)	Define Addressing Mode. List the different types of addressing modes.	[L1][CO3][2M]

2		Draw the internal architecture of 8051 microcontroller and explain the	[L1][CO2][10M]					
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \		<u> </u>						
		function of each block present in it. Describe the internal PAM etrusture in the 8051 microcontrollers. II 11/CO						
3	a)	Describe the internal RAM structure in the 8051 microcontrollers.	[L1][CO2][5M]					
	b)	Review the PSW Register in 8051 microcontrollers.	[L2][CO2][5M]					
4		Draw and explain the pin diagram of 8051 microcontroller.	[L1][CO2][10M]					
5	a)	Discuss about various functions of 8051 ports.	[L2][CO2][5M]					
	b)	Analyze the functionality of I/O pins ports and circuits in 8051	[L4][CO2][5M]					
		microcontrollers.						
6	a)	Discuss any 3 logical operation instructions of 8051 microcontroller.	[L2][CO3][5M]					
	<u>b)</u>	Give result for the following instructions with A=32, R1=77	[L2][CO3][5M]					
	,	A) ANL A,R1 B) CPL A C) XRL A,R1						
7	a)	Discuss RR, RLC, and SWAP instructions with example.	[L2][CO3][5M]					
	b)	Explain ADD, SUBB, DIV instructions of 8051 microcontroller with	[L2][CO3][5M]					
	~)	example.						
8	a)	Differentiate between Jump and Call instructions.	[L4][CO3][5M]					
	b)	Explain the following instructions	[L2][CO3][5M]					
	D)	A) PUSH B) POP C) XCHD						
9		Describe the different types of addressing modes supported by 8051 with	[L2][CO3][10M]					
		suitable examples.						
10	a)	Write an ALP to place the number 34H in register R5, R6, and R7 using	[L3][CO3][5M]					
10	aj	immediate and register addressing modes.						
	b)	Write an ALP to put the number 8DH in RAM locations 3050H and	[L3][CO3][5M]					
		3054Н.						
11	a)	Develop an assembly program of 8051 microcontroller for addition of two	[L3][CO3][5M]					
	,	8-bit numbers in internal memory location 30H and 40H and store the						
		result in a memory location 50H.						
	b)	Give three different ways to clear the contents of the 'A' register.	[L2][CO2][5M]					
	D)	Give affect afficient ways to clear the contents of the 11 register.						

UNIT V INTERFACING MICROCONTROLLER

PART-A (2 MARKS)

1	a)	Define TMOD register in 8051.	[L1[[CO2][2M]
	b) What is the difference between Timer and Counter in 8051?		[L1][CO2][2M]
	c)	What is an Interrupt Service Routine (ISR)?	[L1][CO2][2M]
	d)	Define key debouncing.	[L1][CO4][2M]
	e)	Define a step angle in stepper motor.	[L1][CO4][2M]

		TAKT-D (TO MAKKS)				
2		Explain the different modes of 8051 timers with neat diagrams. Write an	[L2][CO3][10M]			
		assembly language program to generate a 1ms delay using Timer 1.				
3		Describe the working of the 8051 serial communication system. How is	[L2][CO3][10M]			
		the baud rate generated using Timer 1? Write an example program for				
		transmitting "HELLO".				
4		Discuss the types of interrupts in the 8051 microcontrollers. Explain the	[L2][CO2][10M]			
		interrupt vector table and the role of IE and IP registers with an example				
		program.				
5		Explain the interfacing of a 16×2 LCD with the 8051 microcontroller.	[L2][CO6][10M]			
		Write the steps and initialization commands required to display				
		`"WELCOME"`.				
6		How is a 4×4 matrix keyboard interfaced with the 8051? Explain the	[L2][CO6][10M]			
		row-column scanning technique with an example program to detect a				
		key press.				
7		Explain the interfacing of an ADC0809 with the 8051 microcontrollers.	[L2][CO6][10M]			
		Draw the block diagram and write a program to read analog voltage				
		values.				
8		Describe how DAC0808 is interfaced with 8051. Explain the procedure	[L2][CO6][10M]			
		to generate a triangular waveform using DAC. Also, mention how a				
		temperature sensor (LM35) can be interfaced.				
9	a)	Explain in detail how 8051 interfaces with external program and data	[L2][CO4][5M]			
		memory.				
	b)	State the function of ALE and PSEN pins in external memory interfacing.	[L1][CO6][5M]			
10		Explain the interfacing of a stepper motor with 8051 using ULN2003	[L2][CO6][10M]			
		driver IC. Write the sequence of operations required to rotate the motor				
		clockwise and anticlockwise.				
11	a)	Compare PIC Microcontroller and ARM Processors.	[L5][CO5][5M]			
	b)	Discuss the advantages and disadvantages of Microprocessors compared	[L2][CO5][5M]			
	~,	to Microcontrollers.				
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SIDDARTHA INSTITUTE OF SCIENCE AND TECHNOLOGY: PUTTUR



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QUESTION BANK (OBJECTIVE)

Subject with Code: (23EC0414)

Course & Branch: B.Tech & CSE, ECE

Year & Sem: III-B.Tech.& I-Sem. Regulation: R23

UNIT -III

1.	What is the function	n of RAM in 8086 interfacing?			
	a) Permanent	b) Temporary data storage	c) Control device	d)Communication	[b]
	storage	during execution		interface	[5]
2.	ROM is used for	·			
	a) Temporary data storage	b) Arithmetic operations	c) Permanent storage of programs	d) Data transfer	[c]
3.	Intel 8255 is a	4			
	a) DMA Controller	b) Programmable Peripheral Interface	c) USART	d) Interrupt Controller	[b]
4.	How many ports do	es 8255 PPI have?			
	a) 1	b) 2	c) 3	d) 4	[c]
5.	A switch interfaced	with the 8086 provides		-	
	a) Analog signal	b) Digital input to microprocessor	c) Interrupt signal only	d) Data storage	[b]
6.	LEDs are used in m	icroprocessor interfacing for _	·		
	a) Data input	b) Data output display	c) Memory expansion	d) Serial communication	[b]
7.	A seven-segment di	splay shows data in .			
	a) Binary	b) Decimal	c) Hexadecimal	d) All of the above	[b]
8.	Software interrupt i	n 8086 microprocessor is trigg			
	a) External device	b) CPU instruction	c) Peripheral device	d) DMA controller	[b]
9.	Intel 8251 is used for	or .	<u>'</u>		
	a) Parallel communication	b) Serial communication	c) Memory interfacing	d) Interrupt handling	[b]
10.	The primary purpos	se of Intel 8237A is to	1		[b]

	a) Perform arithmetic operations	b) Enable direct memory access	c) Generate clock pulses	d) Manage I/O ports	
11.	Stepper motors are	used for .	1		
	a) Continuous rotation	b) Precise position control	c) Data transfer	d) Serial communication	[b]
12.	A/D Converter cor	iverts	1		
	a) Digital signal to Analog signal	b) Analog signal to Digital signal	c) Memory data to I/O data	d) Interrupt to data	[b]
13.	D/A Converter con	verts	1		
•	a) Digital signal to Analog signal	b) Analog signal to Digital signal	c) Memory data to I/O data	d) Data to interrupt	[a]
14.	Intel 8259 is a			1	
	a) USART	b) DMA Controller	c) Programmable Interrupt Controller	d) Timer	[c]
15.	In Intel 8259, IRQ	stands for		1	
	a) Interrupt Requesty7	b) Internal Queue	c) Input Register	d) Interrupt Relay	[a]
16.	HOLD and HLDA	signals are used in			[b]
	a) Interrupt handling	b) DMA transfer	c) USART communication	d) Memory interfacing	
17.	In 8255 PPI, Port C	is used for		1	
	a) Analog input	b) 8-bit data port only	c) Control and status signals	d) Clock generator	[c]
18.	8251 USART supp	orts	1		
	a) Parallel transmission only	b) Synchronous and Asynchronous modes	c) DMA only	d) Interrupt- driven mode only	[b]
19.	Which of the follo	wing is true for DMA operatio	n?		
	a) CPU handles all data transfers	b) Memory handles data transfers	c) DMA controller transfers data directly	d) I/O devices cannot use DMA	[c]
20.	Stepper motors mo	ve in			
	a) Continuous motion	b) Analog steps	c) Fixed digital steps	d) Random motion	[c]
21.	A/D Converter reso	olution refers to	•		
	a) Speed of conversion	b) Input voltage range	c) Number of bits in digital output	d) Sampling rate	[c]
22.	Seven-segment disp	play is controlled by			[a]

	a) 8255 PPI	b) 8251 USART	c) 8259 PIC	d) 8237 DMA		
23.	Control word in 825	55 defines				
	a) Data bus width	b) Mode of operation	c) Clock speed	d) Interrupt priority	[b]	
24.	In Intel 8259, the hi	ghest priority interrupt is				
	a) IRQ7	b) IRQ0	c) IRQ15	d) IRQ1	- [b]	
25.		or can address		,		
	a) 64 KB	b) 128 KB	c) 1 MB	d) 512 KB	[c]	
26.	HOLD signal indica	ates				
	a) CPU requesting		c) Peripheral	d) Memory write	[b]	
	bus	requesting system bus	interrupt	operation		
27.	USART stands for	·	L			
	a) Universal	b) Universal	c) Uniform Serial	d) Universal	1	
	Serial Arithmetic	Synchronous/Asynchronous	Asynchronous	Storage Access	[b]	
	Transmitter	Receiver Transmitter	Receiver	Register		
			Transmitter			
28.		sampling is done to	T			
	a) Increase analog	b) Convert analog signal to	c) Store analog	d) Filter signal		
	resolution	discrete digital values	signal	noise	[b]	
		periodically				
29.	8259 PIC is used to			1		
	a) Manage serial	b) Prioritize multiple	c) Generate clock	d) Interface	[b]	
	communication	interrupt requests	signals	memory	[0]	
30.	Why is interfacing i	needed in microprocessor syste	ems?	1		
	a) To speed up	b) To connect	c) To increase	d) To perform	1	
	processing	microprocessor to external	memory size	arithmetic	[b]	
	F8	devices		operations		
31.	How many bytes ar	 e transferred in one 8237 DMA	l A cycle?			
	a) 1	b) 2	c) 4	d) 8	[a]	
32.	8251 USART transmits data at a predefined clock rate in					
	a)Asynchronous	b) Synchronous mode	c) Parallel mode	d) Control mode	[b]	
	mode	, ,		,		
33.				1		
	a) Analog signals	b) Digital pulse signals	c) Interrupt signals	d) Address lines	[b]	
34.	8255 PPI Mode 0 is	<u>. </u>	L	1		
	a) Bi-directional	b) Strobed I/O mode	c) Simple I/O mode	d) Interrupt mode	[c]	
	mode	,	,	,		

35.	5. Control word in Intel 8259 is used to					
	a) Program interrupt vector and modes	b) Transfer data	c) Set DMA channel	d) Manage USART baud rate	[a]	
36.	A/D and D/A converters interface					
	a) Only digital devices	b) Only analog devices	c) Analog and digital devices	d) Memory and CPU only	[c]	
37.	When an interrupt of	occurs in 8086, the microproces	ssor	l		
	a) Executes ISR	b) Resets	c) Waits indefinitely	d) Ignores it	[a]	
38.	Pin used by Intel 82	259 to send interrupt to 8086 is	·			
	a) IRQ0	b) INTR	c) INT	d) RESET	[b]	
39.	Address bus width	of 8086 is	I			
	a) 8-bit	b) 16-bit	c) 20-bit	d) 32-bit	[c]	
40.	. Intel 8259 PIC is important because					
	a) Increases memory size	b) Handles multiple interrupts and prioritizes them	c) Controls arithmetic operations	d) Converts analog to digital data	[b]	

UNIT- IV

1.	The 8051 microcontroller is ofbit.					
	a) 4-bit	b) 8-bit	c) 16-bit	d) 32-bit	[b]	
2.	How many parallel	I/O ports are available in 8	8051?		[c]	
	a) 2	b) 3	c) 4	d) 5		
3.	The size of on-chip RAM in standard 8051 is:					
	a)64 bytes	b)128 bytes	c)256 bytes	d)512 bytes	[b]	
4.	Which timers are available in the 8051?					
	a)one 16-bit		c)Two 16-bit timers	d)One 32-bit	[c]	
	timer	b)Two 8-bit timers		timer		
5.	The 8051 microcon	troller has how many exer	nal interrupt sources?	_1	[a]	
	a)2	b)3	c)4	d)5		
6.	The accumulator register in 8051 is:					
	a)B-register	b)ACC	c)PSW	d)SP	[b]	
7.	The PSW register stores:					
	a)Program	b)ALU flags and status	c)Stack pointer	d)Data pointer	[b]	
	Counter	0). 124 ====82 =====				

8.	Stack Pointer (SP)	default value after reset is:			[-]		
	a)00H	b)07H	c)08H	d)FFH	[c]		
9.	The SFR at address	90H is:		_	[b]		
	a)P0	b)P1	c)P2	d)P3	[0]		
10.		to enable interrupts?		-	[a]		
	a)IE	b)IP	c)TCON	d)TMOD	[4]		
11.		rain port.To -output logic 1		1	1		
	a)Internal pull-up	b)External pull-up	c)Nothing	d)Pull-down resistor	[b]		
12.	Port 2 is primarily			1			
	a) Low-order	b) High-order	c) Serial	d) Interrupt			
	address	address/data in external memory	communication	control	[b]		
13.	Port 3 pin P3.0 is used as:						
	a) T0	b)RXD	c)INT0	d)ALE	[b]		
14.	How many pins are	there in 8051 microcontro	ller?				
	a) 28	b)32	c)40	d)64	[c]		
15.		es external pull-ups to opera	,	4/01			
	a) P1	b)P2	c)P3	d)P0	[d]		
16.	,	,	C)1 3	u)1 0			
10.	Instruction MOV A,	T	\D_1	1\T ' 1] [a]		
	a) Data transfer – immediate	b) Arithmetic	c)Branch	d)Logical	[a]		
17.	ADD A, R0 is an ex	ample of:	,		 - [b]		
	a)Logical	b) Arithmetic	c) Branching	d)Control	[5]		
18.	Which instruction of	clears the accumulator?			[0]		
	a)CLR A	b) CPL A	c) ANL A	d) ORL A	[a]		
19.	Which instruction i	s used to call a subroutine?)				
	a)LJMP	b) ACALL	c) SJMP	d) RET	[b]		
20.	SETB P1.0 is an ex	· ·	,	,			
	a)Bit manipulation	b) Arithmetic	c) Data transfer	d) Branching	[a]		
21.	MOV A, #45H uses which addressing mode?						
	a) Direct	b) Immediate	c) Register	d) Indirect	[b]		
22.		hich addressing mode?	c) register	a) maneet			
	a)Immediate		a) Pagistar	d) Indirect	[c]		
23.		b) Direct	c) Register	d) munect			
23.	MOV A, @RØ is an e	·			. 41		
	a)Immediate	b) Direct	c) Register	d) Register Indirect	[d]		
24.							
	a) Data memory	b) Program memory	c) Register operations	d) I/O port access	[b]		
	access	access	, , ,	1			
25.	SETB C operates o	n:	-		[a]		

	a) Bit addressing mode	b) Immediate	c) Direct	d) Register		
26.	Which directive spe	ecifies the starting address	of a program?		r h l	
	a) END	b) ORG	c) EQU	d) DB	- [b]	
27.	Instruction to incre	ment accumulator by 1:				
	a) INC A	b) ADD A, #1	c) SUBB A, #1	d) DEC A	[a]	
28.	To move the conter	nts of R0 to accumulator:			<u> </u>	
	a) MOV A, #R0	b) MOV A, R0	c) MOV R0, A	d) ADD A, R0	[b]	
29.	To end an assembly	· · · · · · · · · · · · · · · · · · ·	1	1 10	[b]	
	a) ORG	b) END	c) JMP	d) RET		
30.	What is the purpose	e of ANL A, #0FH?]	
	a) Clears lower nibble	b) Clears higher nibble	c) Sets carry	d) Increment accumulator	[b]	
31.	Timer 0 in 8051 is a	:				
	a) 8-bit timer	b)16-bit timer	c)32-bit timer	d)4-bit timer	[b]	
32.	TMOD register conf	figures:				
	a)Interrupt priorities	b) Timer mode	c) Port direction	d) Serial communication	[b]	
33.	TCON register is use	CON register is used to:				
	a)Enable/disable interrupts	b) Control timers and external interrupts	c) Set accumulator	d) Program memory access	[b]	
34.	How many levels of	f interrupt priority can 805:	1 support?		T 1	
	a)1	b)2	c)3	d)4	[b]	
35.	Which instruction is	s used to return from inter	rupt?		f t 1	
	a) RET	b) RETI	c) LJMP	d) NOP	[b]	
36.	The serial control re	egister is:				
	a) SCON	b) IE	c) TCON	d) TMOD	[a]	
37.	Which port pin can	be used for serial transmit	(TXD)?			
	a) P3.0	b) P3.1	c) P1.0	d) P2.0	[b]	
38.	Maximum external	memory that can be interf	aced with 8051 is:			
	a) 64 KB program + 64 KB data	b)32 KB program + 32 KB data	c)128 KB program + 64 KB data	d)256 KB program + 64 KB data	[a]	
39.	Instruction DJNZ RO	0, LABEL is used for:				
	a)Data transfer	b) Loop decrement and branch	c) Arithmetic	d) Logical	[b]	
40.	Default state of Port 1 pins after reset is:				[h]	
	a) Logic 0	b) Logic 1	c) High impedance	d) Floating	[b]	

UNIT- V

1.	8051 Timers are us	sed for					
	a)Data storage	b) Delay generation and event counting	c) Power supply	d) Serial communication	[b]		
2.	Which mode of 80	51 Timer is used for gen	erating delays?		[b]		
	a) Mode 0	b)Mode 1	c)Mode 2	d)Mode 3	[0]		
3.			51, the SBUF register is used for				
	a) Storing Timer values	b) Baud rate control	c) Transmitting and receiving data	d) Interrupt control	[c]		
4.	The maximum bau	d rate supported by 8051	in standard mode is	·			
	a)9600 bps	b)115200 bps	c)2400 bps	d)4800 bps	[a]		
5.	Which interrupt in	8051 is triggered by exte	ernal hardware?				
	a) Timer interrupt		c) External interrupt	d) Software interrupt	[c]		
6.	In LCD interfacing	g, the RS pin controls	•				
	a) Power supply	b) Read/Write selection	c) Command/Data selection	d) Display brightness	[c]		
7.	A standard keypad	matrix is arranged in	•				
	a)2x2	b)4x4	c)3x3	d)5x5	[b]		
8.	ADC stands for						
	a) Analog Data Converter	b) Analog to Digital Converter	c) Automatic Digital Control	d) Analog Digital Channel	[b]		
9.	Which of the following is a common resolution for ADC?						
	a)4-bit	b)8-bit	c)12-bit	d) All of the above	[d]		
10.	DAC converts						
	a) Analog signal to digital signal	b) Digital signal to analog signal	c) Data to instructions	d) Interrupts to data	[b]		
11.	Temperature senso	or commonly used with n	nicrocontrollers is				
	a) LDR	b) Thermistor	c) LM35	d) Relay	[c]		
12.	External memory i	nterfacing is used to	_·				
	a) Expand RAM and ROM capacity	b) Increase CPU speed	c) Reduce power consumption	d) Enhance display resolution	[a]		
13.	In external memor	y interfacing, ALE pin o	f 8051 is used for				
	a) Address latch enable	b) Clock signal	c) Data storage	d) Interrupt control	[a]		
14.	Memory-mapped I	O uses	1	l	[b]		

	a) Separate address space for I/O	b) Same address space as memory	c) No addressing	d) DMA controller	
15.	I/O-mapped I/O is a) Memory- mapped I/O	also called b) Isolated I/O	c) Direct Memory Access	d) Peripheral Memory	[b]
16.	Stepper motors advance in				
	a) Continuous rotation	b) Fixed angle steps	c) Analog signals	d) Random steps	[b]
17.	Microcontroller ge	nerates waveforms using	;•	L	
	a) ADC only	b) DAC and timer	c) Memory-mapped I/O	d) Interrupts only	[b]
18.	Which waveform i	s easiest to generate in so	oftware?		
	a) Sine wave	b) Square wave	c) Triangle wave	d) Sawtooth wave	[b]
19.	Microprocessor dif	fers from microcontrolle	r because	l	
	a)Microprocessor has on-chip RAM	b) Microcontroller integrates RAM, ROM, and I/O ports	c) Microprocessor is used in embedded systems	d)Microcontroller has higher power consumption	[b]
20.	PIC stands for	_•			
	a) Peripheral Interface Controller	b) Programmable Interface Controller	c) Peripheral Integrated Chip	d) Programmable Intelligent Chip	[a]
21.	Which of the following is NOT an ARM processor feature?				
	a) RISC architecture	b) Low power consumption	c) High instruction cycles	d) Wide peripheral support	[c]
22.	8051 Timer 0 oper	ates in which modes?			[0]
	a) Mode 0, 1, 2, 3	b) Only Mode 0	c) Mode 1 and 2	d) Mode 1 only	[a]
23.		ion in 8051 is controlled			[b]
	a) Timer 0	b) SCON register	c) TCON register	d) PSW register	
24.	An interrupt in 805	51			
	a) Stops program execution	b) Executes a predefined routine	c) Is software- generated only	d) Does not alter execution flow	[b]
25.		the E (Enable) pin			
	a) Turns the display on and off	b) Provides timing to latch data	c) Controls data/command selection	d) Resets the microcontroller	[b]
26.	Keypad matrix sca	nning is done by	•	1	[b]

	a) Interrupts	b) Polling rows and columns	c) DMA transfer	d) Timer interrupts	
27.	Which ADC type	is commonly used with 8	051 ?		
	a) Flash ADC	b) Successive Approximation ADC	c) Sigma-Delta ADC	d) Integrating ADC	[b
28.	LM35 sensor prov	ides	- I		
	a) Digital temperature data	b) Analog voltage proportional to temperature	c) Digital humidity data	d) Analog current proportional to pressure	[t
29.	External memory	interface in 8051 is acces	sed via		
	a) Internal RAM only	b) PSEN and ALE pins	c) Stack pointer	d) Serial port	[k
30.	<u> </u>	ration, square wave is gen	nerated using	-L	
	a) ADC	b) DAC and timers	c) Interrupt controller	d) Memory- mapped I/O	[k
31.	Microcontroller ha	IS	L		
	a) No built-in peripherals	b) Built-in RAM, ROM, and I/O ports	c) External-only peripherals	d) Only CPU and no memory	[
32.	PIC microcontrollers are popular due to				
	a) High power consumption	b) Low cost and ease of use	c) Complex architecture	d) Large size	[k
33.	ARM processors a	re based on .			
	a) CISC architecture	b) RISC architecture	c) Von Neumann architecture	d) Harvard architecture	[b
34.	Timer interrupts are used for				
	a) Memory	b) Generating precise	c) Serial	d) Stepper motor	[k
	expansion	time delays	communication	control	
35.	8051 external interrupts are labeled as				
	a) INT0 and INT1	b) T0 and T1	c) EA and EX0	d) RST and ALE	[a
36.	In DAC, input is				
	a) Analog voltage	b) Digital binary data	c) Sensor signal	d) Interrupt vector	[k
37.	Waveform generation can be achieved using				
	a) ADC only	b) Timers and DAC	c) EEPROM	d)LCD controller	[
38.	Mioroprocessor di	ffers from microcontrolle	or in	1	[a

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	a) Having no RAM and ROM integrated	b) Operating at lower frequency	c) Built-in ADC	d) Controlling devices only	
39.	Serial Port Program	nming uses the			
	a) Timer registers	b) SCON and SBUF registers	c) ADC registers	d) Interrupt vector table	[b]
40.	LCD interfacing ge	enerally requires			
	a) 8 data lines only	b) Control and data lines (at least 6 pins)	c) No external control lines	d) Analog inputs	[b]